



AGENDA¹

Iona City Council Regular Meeting September 15, 2020 – 7:00 p.m. Iona City Hall – 3548 North Main Street

1. WELCOME

2. ROLL CALL

3. PLEDGE OF ALLEGIANCE

4. CONSENT AGENDA

ALL OF THE LISTED CONSENT AGENDA ITEMS ARE ACTION ITEMS

- a. Minutes from City Council Work Meeting & Regular Meeting- August 18, 2020
- b. Financial and Expense Reports for the Month of August 2020

5. ITEMS OF BUSINESS

a. Public Hearings

- i. **7:15 p.m.** – Final Plat Application – HLE, Inc., Pam Addition on the NW corner of 49th North and 55th East **ACTION ITEM**
- ii. **7:20 p.m.** – Conditional Use Permit Application, Doug Tolbert to work on RV units inside the detached shop at 2758 N. Barnes Way **ACTION ITEM**
- iii. **7:25 p.m.** – Amendment to Iona City Code § 11-11-26, Private Access Roads (*Ord. 245-09-20*) **ACTION ITEM**
- iv. **7:30 p.m.** – Amendment to Iona City Code §§ 11-12-1 and 11-12-2, Off-Street Parking requirements (*Ord. 246-09-20*) **ACTION ITEM**

- b. Approval of FY2021 Bonneville County Sheriff's Office Contract **ACTION ITEM**
- c. Approval of Engagement Letter for Fiscal Year 2020 Audit **ACTION ITEM**
- d. General Water System Discussion

6. STAFF REPORTS

7. SUGGESTED AGENDA ITEMS

At this time, the Mayor will call for any suggestions from the public on any city-related issues which should be included on a future Council Meeting agenda. Any suggestion will be limited to three minutes and discussion will be allowed only to clarify the scope of the suggested topic. All personal and City employee concerns need to be addressed privately with Mayor Gubler.

8. ADJOURNMENT

¹ The Idaho Open Meeting Act prohibits Council deliberation or a decision on matters that are not specifically listed on the Agenda. Persons wishing to have items placed on the Agenda should contact the City Clerk no later than the Tuesday prior to the next meeting. Persons needing special accommodations to participate in the meeting should contact the City Clerk no later than 1:00 p.m. on the day prior to the meeting.